

**RICART-AGRAWALA ALGORITHM**

- Ricart-Agrawala algorithm is an algorithm to for mutual exclusion in a distributed system proposed by Glenn Ricart and Ashok Agrawala.
- This algorithm is an extension and optimization of Lamport's Distributed Mutual Exclusion Algorithm.
- It follows permission based approach to ensure mutual exclusion.
- Two type of messages ( REQUEST and REPLY) are used and communication channels are assumed to follow FIFO order.
- A site send a REQUEST message to all other site to get their permission to enter critical section.
- A site send a REPLY message to other site to give its permission to enter the critical section.
- A timestamp is given to each critical section request using Lamport's logical clock.
- Timestamp is used to determine priority of critical section requests.
- Smaller timestamp gets high priority over larger timestamp.
- The execution of critical section request is always in the order of their timestamp.

**Requesting the critical section**

- (a) When a site  $S_i$  wants to enter the CS, it broadcasts a timestamped REQUEST message to all other sites.
- (b) When site  $S_j$  receives a REQUEST message from site  $S_i$ , it sends a REPLY message to site  $S_i$  if site  $S_j$  is neither requesting nor executing the CS, or if the site  $S_j$  is requesting and  $S_i$ 's request's timestamp is smaller than site  $S_j$ 's own request's timestamp. Otherwise, the reply is deferred and  $S_j$  sets  $RD_j[i] := 1$ .

**Executing the critical section**

- (c) Site  $S_i$  enters the CS after it has received a REPLY message from every site it sent a REQUEST message to.

**Releasing the critical section**

- (d) When site  $S_i$  exits the CS, it sends all the deferred REPLY messages:  $\forall j$  if  $RD_i[j] = 1$ , then sends a REPLY message to  $S_j$  and sets  $RD_i[j] := 0$ .

**Fig : Ricart-Agrawala algorithm****To enter Critical section:**

- When a site  $S_i$  wants to enter the critical section, it send a timestamped REQUEST message to all other sites.

- When a site  $S_j$  receives a REQUEST message from site  $S_i$ , It sends a REPLY message to site  $S_i$  if and only if Site  $S_j$  is neither requesting nor currently executing the critical section.
- In case Site  $S_j$  is requesting, the timestamp of Site  $S_i$ 's request is smaller than its own request.
- Otherwise the request is deferred by site  $S_j$ .

**To execute the critical section:**

Site  $S_i$  enters the critical section if it has received the REPLY message from all other sites.

**To release the critical section:**

Upon exiting site  $S_i$  sends REPLY message to all the deferred requests.

**Theorem: Ricart-Agrawala algorithm achieves mutual exclusion.**

*Proof: Proof is by contradiction.*

- Suppose two sites  $S_i$  and  $S_j$  are executing the CS concurrently and  $S_i$ 's request has higher priority than the request of  $S_j$ . Clearly,  $S_i$  received  $S_j$ 's request after it has made its own request.
- Thus,  $S_j$  can concurrently execute the CS with  $S_i$  only if  $S_i$  returns a REPLY to  $S_j$  (in response to  $S_j$ 's request) before  $S_i$  exits the CS.
- However, this is impossible because  $S_j$ 's request has lower priority. Therefore, Ricart-Agrawala algorithm achieves mutual exclusion.

**Message Complexity:**

Ricart-Agrawala algorithm requires invocation of  $2(N - 1)$  messages per critical section execution. These  $2(N - 1)$  messages involve:

- $(N - 1)$  request messages
- $(N - 1)$  reply messages

**Drawbacks of Ricart-Agrawala algorithm:**

- **Unreliable approach:** failure of any one of node in the system can halt the progress of the system. In this situation, the process will starve forever. The problem of failure of node can be solved by detecting failure after some timeout.

**Performance:**

Synchronization delay is equal to maximum message transmission time It requires  $2(N - 1)$  messages per Critical section execution.

## MAEKAWA's ALGORITHM

- Maekawa's Algorithm is quorum based approach to ensure mutual exclusion in distributed systems.
- In permission based algorithms like Lamport's Algorithm, Ricart-Agrawala Algorithm etc. a site request permission from every other site but in quorum based approach, a site does not request permission from every other site but from a subset of sites which is called quorum.
- Three type of messages ( REQUEST, REPLY and RELEASE) are used.
- A site send a REQUEST message to all other site in its request set or quorum to get their permission to enter critical section.
- A site send a REPLY message to requesting site to give its permission to enter the critical section.
- A site send a RELEASE message to all other site in its request set or quorum upon exiting the critical section.

### Requesting the critical section:

- (a) A site  $S_i$  requests access to the CS by sending REQUEST( $i$ ) messages to all sites in its request set  $R_i$ .
- (b) When a site  $S_j$  receives the REQUEST( $i$ ) message, it sends a REPLY( $j$ ) message to  $S_i$  provided it hasn't sent a REPLY message to a site since its receipt of the last RELEASE message. Otherwise, it queues up the REQUEST( $i$ ) for later consideration.

### Executing the critical section:

- (c) Site  $S_i$  executes the CS only after it has received a REPLY message from every site in  $R_i$ .

### Releasing the critical section:

- (d) After the execution of the CS is over, site  $S_i$  sends a RELEASE( $i$ ) message to every site in  $R_i$ .
- (e) When a site  $S_j$  receives a RELEASE( $i$ ) message from site  $S_i$ , it sends a REPLY message to the next site waiting in the queue and deletes that entry from the queue. If the queue is empty, then the site updates its state to reflect that it has not sent out any REPLY message since the receipt of the last RELEASE message.

**Fig : Maekawa's Algorithm**

The following are the conditions for Maekawa's algorithm:

- M1  $(\forall i \forall j : i \neq j, 1 \leq i, j \leq N :: R_i \cap R_j \neq \phi).$   
 M2  $(\forall i : 1 \leq i \leq N :: S_i \in R_i).$   
 M3  $(\forall i : 1 \leq i \leq N :: |R_i| = K).$   
 M4 Any site  $S_j$  is contained in  $K$  number of  $R_i$ s,  $1 \leq i, j \leq N.$

Maekawa used the theory of projective planes and showed that  $N = K(K - 1) + 1$ . This relation gives  $|R_i| = \sqrt{N}$ .

**To enter Critical section:**

- When a site  $S_i$  wants to enter the critical section, it sends a request message REQUEST(i) to all other sites in the request set  $R_i$ .
- When a site  $S_j$  receives the request message REQUEST(i) from site  $S_i$ , it returns a REPLY message to site  $S_i$  if it has not sent a REPLY message to the site from the time it received the last RELEASE message. Otherwise, it queues up the request.

**To execute the critical section:**

- A site  $S_i$  can enter the critical section if it has received the REPLY message from all the site in request set  $R_i$

**To release the critical section:**

- When a site  $S_i$  exits the critical section, it sends RELEASE(i) message to all other sites in request set  $R_i$
- When a site  $S_j$  receives the RELEASE(i) message from site  $S_i$ , it send REPLY message to the next site waiting in the queue and deletes that entry from the queue
- In case queue is empty, site  $S_j$  update its status to show that it has not sent any REPLY message since the receipt of the last RELEASE message.

**Correctness**

**Theorem: Maekawa's algorithm achieves mutual exclusion.**

**Proof: Proof is by contradiction.**

- Suppose two sites  $S_i$  and  $S_j$  are concurrently executing the CS.
- This means site  $S_i$  received a REPLY message from all sites in  $R_i$  and concurrently site  $S_j$  was able to receive a REPLY message from all sites in  $R_j$ .
- If  $R_i \cap R_j = \{S_k\}$ , then site  $S_k$  must have sent REPLY messages to both  $S_i$  and  $S_j$  concurrently, which is a contradiction

**Message Complexity:**

Maekawa's Algorithm requires invocation of  $3\sqrt{N}$  messages per critical section execution as the size of a request set is  $\sqrt{N}$ . These  $3\sqrt{N}$  messages involves.

- $\sqrt{N}$  request messages
- $\sqrt{N}$  reply messages
- $\sqrt{N}$  release messages

**Drawbacks of Maekawa's Algorithm:**

This algorithm is deadlock prone because a site is exclusively locked by other sites and requests are not prioritized by their timestamp.

**Performance:**

Synchronization delay is equal to twice the message propagation delay time. It requires  $3\sqrt{n}$  messages per critical section execution.

