

5.2 CONVERSION OF STATE VARIABLE MODELS TO TRANSFER FUNCTIONS

The state model of a system consists of state equation and output equation. (or) the state equation and output equation together called as state model of the system.

$$\dot{X}(t) = A X(t) + B U(t) \text{ ---state equation}$$

$$Y(t) = C X(t) + D U(t) \text{ ---output equation}$$

Where

$X(t)$ = state vector of order $(n \times 1)$

$U(t)$ = Input vector of order $(m \times 1)$

A = System matrix of order $(n \times n)$

B = Input matrix of order $(n \times m)$

$Y(t)$ = Output vector of order $(p \times 1)$

C = Output matrix of order $(p \times n)$

D = Transmission matrix of order $(p \times m)$

Taking Laplace transform (with zero initial condition) in state equation and output equation

$$sX(s) = AX(s) + BU(s)$$

$$Y(s) = CX(s) + DU(s)$$

The state equation can be placed in the form

$$(sI - A) X(s) = BU(s)$$

Premultiply both sides by $(sI - A)^{-1}$

$$X(s) = (sI - A)^{-1} B U(s)$$

Substituting $X(s)$ in the output equation

$$Y(s) = [C(sI - A)^{-1} B + D] U(s)$$

Hence transfer function Matrix $T(s) = [C(sI - A)^{-1} B + D]$

EXAMPLE:

State space model is given by

$$\begin{bmatrix} \dot{x}_1 \\ \dot{x}_2 \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ -2 & -3 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} + \begin{bmatrix} 0 \\ 1 \end{bmatrix} u$$

$Y = [1 \quad 0] \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} + [0] u$. Find the transfer functions of the system.

Let compare given state space model equation with standard state space model equation,

$$\dot{X}(t) = A X(t) + B U(t) \text{ ---state equation}$$

$$Y(t) = C X(t) + D U(t) \text{ ---output equation}$$

Hence

$$A = \begin{bmatrix} 0 & 1 \\ -2 & -3 \end{bmatrix}; B = \begin{bmatrix} 0 \\ 1 \end{bmatrix}; C = [1 \quad 0]; D = [0];$$

W.K.T,

$$T(s) = [C(sI - A)^{-1}B + D]$$

$$T(s) = [1 \quad 0] \left(\begin{bmatrix} s & 0 \\ 0 & s \end{bmatrix} - \begin{bmatrix} 0 & 1 \\ -2 & -3 \end{bmatrix} \right)^{-1} \begin{bmatrix} 0 \\ 1 \end{bmatrix} + [0]$$

$$T(s) = \frac{1}{s^2 + 3s + 2}$$

