

## CONSTANTS

The values that cannot be changed during the execution of a program are called constants.

### Types of C constants:

C constants can be divided into following categories

- Numeric Constant
  - a) Integer Constant
  - b) Floating Point Constant
- Character Constant
- String Constant
- Enumeration constant

### Integer Constant

An integer constant is formed with the sequence of digits. There are three types of integer constants.

- **Decimal constant:** (base 10)

It is formed with decimal numbers (may be in between 0 to 9)

#### Example:

```
const int a= 42;
const int a =-782;
```

- **Octal constant:** (base 8)

It is formed with octal numbers (Starts with leading 0 and remaining may be in between 0 to 7)

#### Example:

```
const int a= 042;
```

- **Hexadecimal constant:** It is formed with hexadecimal numbers (Starts with leading 0x and remaining may be in between 0 to 9 or A to F)

#### Example:

```
const int a= 0x7D;
```

### Floating Point Constant

A floating point constant is made up of sequence of numeric digits with a decimal point.

#### Example:

```
const float distance = 126.0;
```

### Rules for floating point Constants:

- A floating point constant must have at least one digit.
- It must have a decimal point
- It is either positive or negative

- Default sign is positive.
- Commas or blank spaces are not allowed

### Character Constant

The character constant contains a single character enclosed within a pair of single quotesymbol.

#### Example:

```
const char a= „s“;
```

### String Constant

A string constant is a sequence of characters enclosed in double quotes. The characters may be letters, number, special characters and blank spaces, etc. At the end of string „\0“ is automatically placed.

#### Example:

```
const char a[10]=“Hi”;
```

### Enumeration Constant

Enumeration constant is the user defined constant based on the standard integer type.

They allow the programmer to name a finite set together with its elements.

**Keyword :** enum

#### Syntax

```
enum identifier{const1, const 2....constn );
```

### Assigning value to enumeration constant

- When no value is assigned to enumeration constant,

Default value of const1 is 0

Default value of const2 is 1

#### Example:

```
enum Day{ Monday, Tuesday, Wednesday, Thursday};
Monday=0
Tuesday=1
Wendesday=2
Thursday=3
```

**Program:**

```
#include <stdio.h>
#include<conio.h>
void main()
{
    enum Day{ Monday =1, Tuesday, Wednesday, Thursday};enum No{ A= 3, B };
    printf("Wednesday = %d", Wednesday);
    printf("B = %d ", B);
}
```

