

## **PRIORITY QUEUE (HEAPS) – BINARY HEAP**

- In a priority queue, an element with high priority is served before an element with low priority.
- If two elements have the same priority, they are served according to their order in the queue.

Two types of priority queue

1. Max Priority Queue
2. Min Priority Queue

### **Max Priority Queue**

In Max Priority Queue, elements are inserted in the order in which they arrive they queue and always maximum value is removed first from the queue.

E.x : insert in order 8, 3, 2, 5 removed in the order 8, 5, 3, 2

### **Min Priority Queue**

Min Priority Queue is similar to Max priority queue except removing maximum elements first, we remove min. element first in min priority queue

## **BINARY HEAP**

- The efficient way of implementing priority queue is Binary Heap.
- Binary heap is merely referred as Heaps

Heap have two properties namely

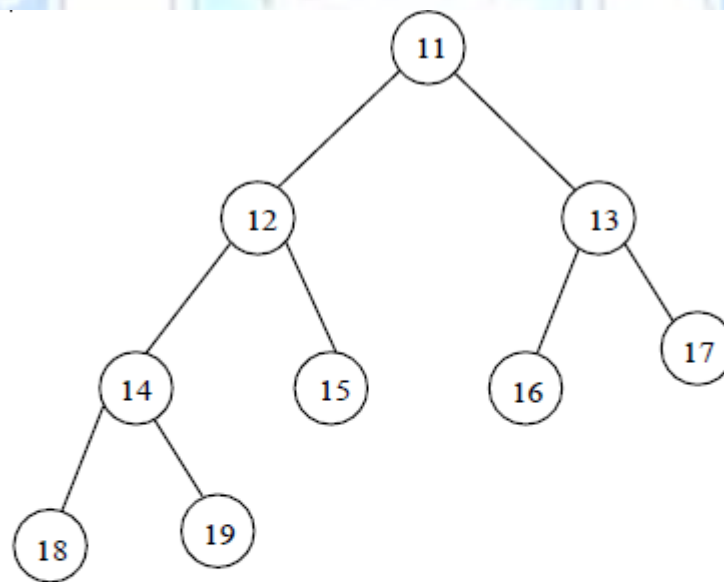
- Structure property
- Heap order property.

### **Structure Property**

- A heap should be complete binary tree, which is a completely filled binary tree with the possible exception of the bottom level, which is

filled from left to right.

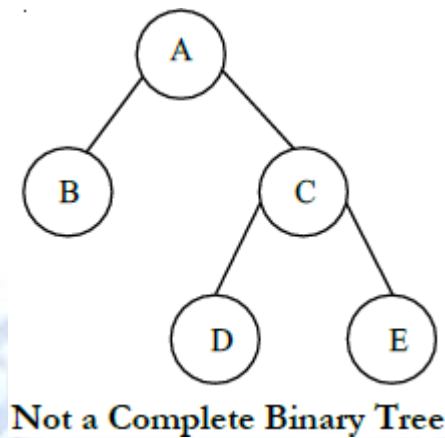
- A complete binary tree of height  $H$  has between  $2^H$  and  $2^{H+1} - 1$  nodes.
- For example, if the height is 3. Then the number of nodes will be between 8 and 15. (ie)  $(2^3$  and  $2^4 - 1$ ).
- For any element in array position  $i$ , the left child is in position  $2i$ , the right child is in position  $2i + 1$ , and the parent is in  $i/2$ .
- As it is represented as array it doesn't require pointers and also the operations required to traverse the tree are extremely simple and fast.
- But the only disadvantage is to specify the maximum heap size in advance.



**A complete Binary Tree**

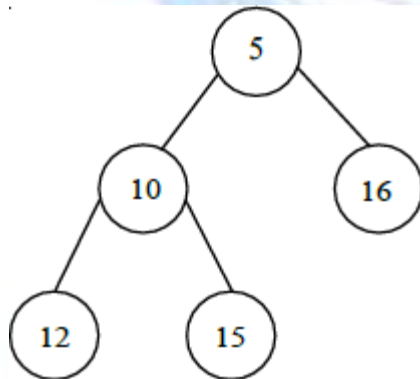
	11	12	13	14	15	16	17	18	19
0	1	2	3	4	5	6	7	8	9

**Array implementation of complete binary tree**

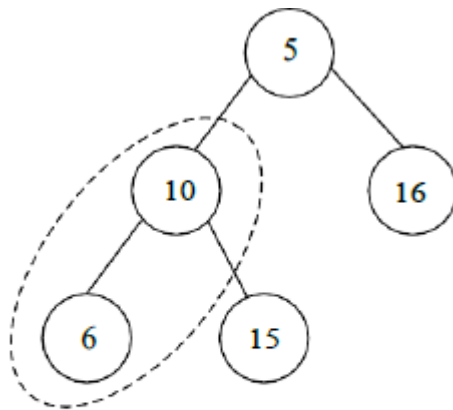


### Heap Order Property

- In a heap, for every node X, the key in the parent of X is smaller than (or equal to) the key in X.
- This property allows the delete-min operations to be performed quickly as the minimum element can always be found at the root.
- Thus, we get the FindMin operation in constant time.



**(a) Binary tree with structure and heap order property.**



(b) Binary tree with structure but violating heap order property

### Basic Heap Operations

To perform the insert and DeleteMin operations ensure that the heap order property is maintained.

#### Insert Operation

- To insert an element X into the heap, we create a hole in the next available location, otherwise the tree will not be complete.
- If X can be placed in the hole without violating heap order, then place the element X there itself.
- Otherwise, we slide the element that is in the hole's parent node into the hole, thus bubbling the hole up toward the root.
- This process continues until X can be placed in the hole.
- This general strategy is known as Percolate up, in which the new element is percolated up the heap until the correct location is found.

#### DeleteMin

- DeleteMin Operation is deleting the minimum element from the Heap.
- In Binary heap the minimum element is found in the root.
- When this minimum is removed, a hole is created at the root.

- Since the heap becomes one smaller, makes the last element X in the heap to move somewhere in the heap.
- If X can be placed in hole without violating heaporder property place it.
- Otherwise, we slide the smaller of the hole's children into the hole, thus pushing the hole down one level.
- We repeat until X can be placed in the hole.
- This general strategy is known as percolate down.

### **APPLICATIONS OF HEAP**

- To quickly find the smallest and largest element from a collection of items or array.
- In the implementation of Priority queue in graph algorithms like Dijkstra's algorithm (shortest path), Prim's algorithm (minimum spanning tree) and Huffman encoding (data compression).
- In order to overcome the Worst Case Complexity of Quick Sort algorithm from  $O(n^2)$  to  $O(n \log(n))$  in Heap Sort.
- For finding the order in statistics.
- Systems concerned with security and embedded system such as Linux Kernel uses Heap Sort because of the  $O(n \log(n))$ .