



# ROHINI

## COLLEGE OF ENGINEERING & TECHNOLOGY

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(AUTONOMOUS)

## EVOLUTION OF NEURAL NETWORKS

### 1. Early Foundations (1940s–1950s)

#### McCulloch-Pitts Neuron (1943)

- Proposed by Warren McCulloch and Walter Pitts.
- First mathematical model of an artificial neuron.
- Used binary inputs and outputs.
- Demonstrated that neural networks could perform logical operations.

#### Hebbian Learning (1949)

- Introduced by Donald Hebb.
- Principle: "Neurons that fire together, wire together."
- Became the foundation for many learning algorithms.

### 2. Perceptron Era (1957–1969)

#### Perceptron

- Developed by Frank Rosenblatt in 1957.
- First trainable neural network model.
- Used for pattern recognition and classification tasks.
- Could learn from input data by adjusting weights.

## Limitations

- Could only solve linearly separable problems.
- Failed to solve XOR problems.

## Criticism

- In 1969, Marvin Minsky and Seymour Papert highlighted the limitations of perceptrons.
- This led to reduced interest in neural network research, known as the "AI Winter."

## 3. Revival of Neural Networks (1980s)

### Backpropagation Algorithm

- Popularized by Geoffrey Hinton, David Rumelhart, and Ronald Williams.
- Enabled training of multi-layer neural networks.
- Reduced prediction errors through gradient descent.

### Multi-Layer Perceptron (MLP)

- Consists of input, hidden, and output layers.
- Solved complex nonlinear problems.
- Became widely used in machine learning applications.

## 4. Deep Learning Emergence (1990s–2000s)

### Convolutional Neural Networks (CNNs)

- Developed by Yann LeCun.
- Designed for image processing and computer vision.
- Uses convolution and pooling layers.

### Recurrent Neural Networks (RNNs)

- Designed for sequential data.
- Useful in speech recognition and language processing.

- Maintains memory of previous inputs.

### Long Short-Term Memory (LSTM)

- Introduced by Sepp Hochreiter and Jürgen Schmidhuber.
- Overcomes the vanishing gradient problem.
- Effective for long-term sequence learning.

## 5. Deep Learning Revolution (2010s)

### Big Data and GPU Computing

- Availability of large datasets improved training.
- GPUs significantly accelerated computations.

### AlexNet (2012)

- Developed by Alex Krizhevsky and team.
- Won the ImageNet Large Scale Visual Recognition Challenge 2012.
- Demonstrated the power of deep CNNs.

### Applications

- Image Recognition
- Speech Recognition
- Natural Language Processing
- Recommendation Systems
- Autonomous Vehicles

## 6. Transformer Era (2017–Present)

### Transformers

- Introduced in the paper Attention Is All You Need.
- Uses self-attention mechanisms.
- Processes data more efficiently than RNNs.

## Advantages

- Faster training.
- Better handling of long-range dependencies.
- Improved accuracy in language tasks.

## Large Language Models (LLMs)

- Examples include:
  - GPT
  - BERT
  - T5
- Capable of text generation, translation, summarization, and question answering.

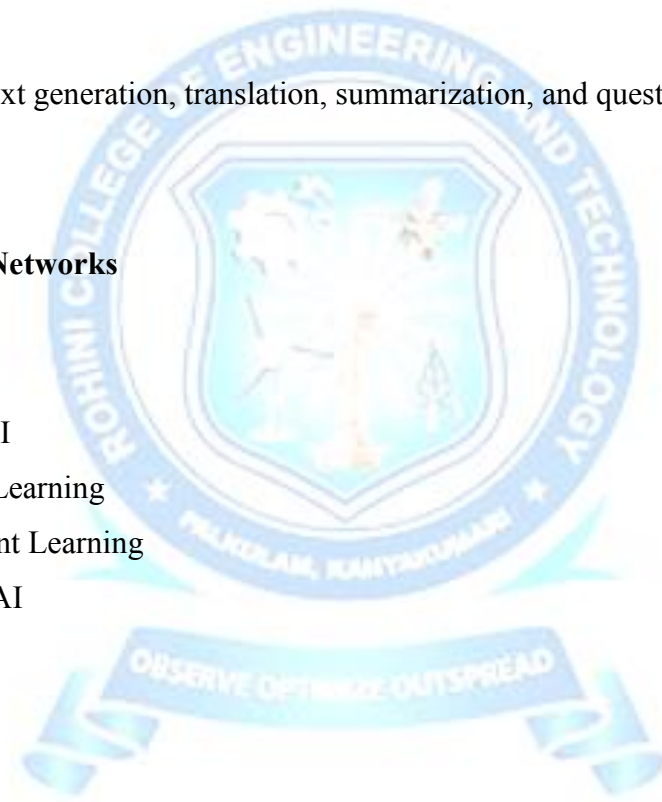
## 7. Modern Neural Networks

### Current Trends

- Generative AI
- Multimodal Learning
- Reinforcement Learning
- Explainable AI
- Edge AI

### Applications

- Healthcare
- Finance
- Education
- Robotics
- Cybersecurity
- Smart Assistants



## Timeline of Neural Network Evolution

Year	Development
1943	McCulloch-Pitts Neuron
1949	Hebbian Learning
1957	Perceptron
1969	Perceptron Limitations Published
1986	Backpropagation Popularized
1990s	CNN and RNN Development
1997	LSTM Introduced
2012	AlexNet Success
2017	Transformer Architecture
Present	Large Language Models and Generative AI

