

DIFFERENTIAL MOTIONS AND CHANGE

The differential operator Δ represents a differential operator relative to the fixed reference frame, and it is technically $U\Delta$. However, it is possible to define another differential operator, this time relative to the current frame itself ($T\Delta$), that will enable us to calculate the same changes in the frame. Since the differential operator relative to the frame is relative to a current frame, to find the changes in the frame we must post-multiply the frame by $T\Delta$. The result will be the same, since both operations represent the same changes in the frame. Then:

$$[dT] = [\Delta][T] = [T][^T\Delta]$$

$$[T]^{-1} \times [\Delta][T] = [T]^{-1}[T][^T\Delta]$$

$$[^T\Delta] = [T]^{-1}[\Delta][T]$$

Therefore, above can be used to calculate the differential operator relative to the frame $T\Delta$. We can multiply the matrices in above equation and simplify the result as follows. Assuming that the frame T is represented by an \mathbf{n} , \mathbf{o} , \mathbf{a} , \mathbf{p} matrix, we get:

$$T^{-1} = \begin{bmatrix} n_x & n_y & n_z & -\mathbf{p} \cdot \mathbf{n} \\ o_x & o_y & o_z & -\mathbf{p} \cdot \mathbf{o} \\ a_x & a_y & a_z & -\mathbf{p} \cdot \mathbf{a} \\ 0 & 0 & 0 & 1 \end{bmatrix} \text{ and } \Delta = \begin{bmatrix} 0 & -\delta z & \delta y & dx \\ \delta z & 0 & -\delta x & dy \\ -\delta y & \delta x & 0 & dz \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

$$[T^{-1}][\Delta][T] = ^T\Delta = \begin{bmatrix} 0 & -{}^T\delta z & {}^T\delta y & {}^Tdx \\ {}^T\delta z & 0 & -{}^T\delta x & {}^Tdy \\ -{}^T\delta y & {}^T\delta x & 0 & {}^Tdz \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

As you see, $T\Delta$ is made to look exactly like the Δ matrix, but all elements are relative to the current frame, where these elements are found from the previous multiplication of matrices and are summarized as follows:

$${}^T\delta_x = \mathbf{d} \cdot \mathbf{n}$$

$${}^T\delta_y = \mathbf{d} \cdot \mathbf{o}$$

$${}^T\delta_z = \mathbf{d} \cdot \mathbf{a}$$

$${}^Td_x = \mathbf{n} \cdot [\mathbf{d} \times \mathbf{p} + \mathbf{d}]$$

$${}^Td_y = \mathbf{o} \cdot [\mathbf{d} \times \mathbf{p} + \mathbf{d}]$$

$${}^Td_z = \mathbf{a} \cdot [\mathbf{d} \times \mathbf{p} + \mathbf{d}]$$