E - Training and Development

E-learning is a computer based educational tool or system that enables you to learn anywhere and at any time. Today e-learning is mostly delivered through the internet.

- **E**-training means the delivery of learning or training program by electronic means.
- ♣ E-training involves the use of a computer or any other electronic device to provide training or educational material.
- ♣ E-training is the convergence of the internet and learning, or Internet-enabled learning.

Importance of e-training:

- ♣ The continuous efforts of technology giants the world over have brought in user-friendly training or learning technologies at affordable prices which were unheard in the past.
- ♣ The workplaces and homes are being networked with sophisticated communication devices, thereby paving the way for information from anywhere in the world and at any time.
- **L**-training solutions helps the employees to learn and perform simultaneously.
- ♣ E-training solutions can bridge this gap by providing ready information to such distributed workforce anywhere and anytime, thereby creating an instant expertise.

Types of e-training:

- E-training can be classified as
 - o synchronous and
 - o asynchronous training
- Depending on how the learning and teaching takes place.
- 1) In the **synchronous approach**, both learning and teaching takes place in real time even though the trainer and learners are physically separated from each other.

The advantages

• Learning from anywhere without having to travel to a farther distance to reach a training center and the convenience of interacting with the trainer and other learners instantly.

The disadvantages

- Learner has to find time to attend the classes in keeping the appointed time and without having the option to learn whenever he wants or finds time.
- 2) In the **asynchronous approach**, the learning takes place with time delay as well as the trainer and learner are physically separated from each other.

The advantages

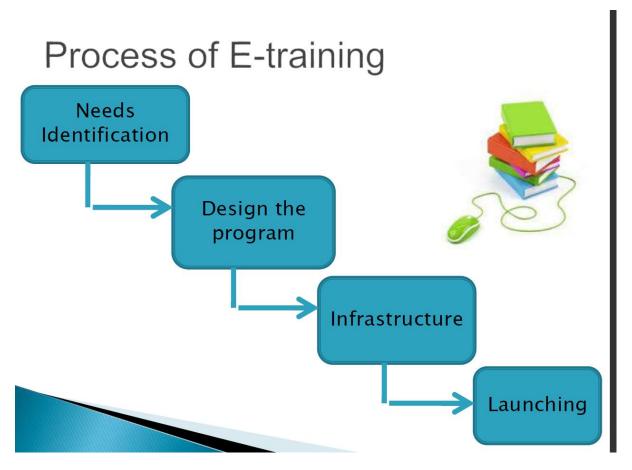
• The learner not only can learn from any place of his choice but also at a time of his own convenience. The cost of asynchronous training is quite lower than synchronous training.

The disadvantages

• There is no scope for an instant question-answer session and listening to the perspectives of other learners. The learner is cut-off from other learners and the trainer, at the lime of learning.

New training delivery and instructional methods include:

- online learning (e-learning)
- **4** distance learning
- **simulations**
- ♣ virtual reality
- expert systems
- electronic support systems
- **♣** learning management systems



Needs Identification:

♣ The idea of introducing etraining should start with needs identification. Needs identification will have to look at the business case for investment in e-training as well as the need and comfort level of employees with specific reference to e- training.

Design the program:

♣ Once a clear need is identified and the management accepts the proposal for investment to develop e-training programs, then the training managers have to look for designing appropriate programs based on the nature of learning as well as the characteristics of the learners

Infrastructure:

After designing the program structure, the training managers have to create the E-training infrastructure like computers, broad band connectivity, video conferencing and other devices.

Launching:

♣ Once all the development work is completed it is now time for launching the program. A company should always start with pilot programs to test the suitability and understand the bottlenecks, if any.

Blended training:

- Blended training is an approach which combines e-training with other traditional methods of training for delivering a training solution.
- "Blended Training" is the natural evolution of e-training into an integrated program of multiple media types, applied toward a business problem in an optimum way.

The Real Benefits of eLearning in the Workplace

- ♣ There are many advantages of eLearning and online training programs that are relevant to every industry, business and employee around the world. We've listed them all below for your convenience.
 - Convenient and flexible access
 - Easy on the budget
 - Serves different learning styles
 - Self-driven and self-paced
 - Measurable results and reporting
 - Digital record keeping and administration
 - Aligned to 21st-century business
 - Interactivity and gamification
 - Accessible support from experts

- Collaboration and community building
- Immediate feedback and recognition
- Widespread connection and standardization